



The Little Leonardo Series is made up of five books, Little Leonardo's Fascinating World of ... Science, Technology, Engineering, the Arts, and Math. The series came from the idea of introducing the five core areas of STEAM to children in a general way. Each book provides a broad look at some of the disciplines and careers available in each of the five areas.

Leonardo da Vinci was not only an expert in all five areas of the STEAM program but considered one of the best that ever lived in several of them. The concept of the "Little Leo" character followed from the idea that children could have someone in Little Leo who they could both connect with but also aspire to emulate.

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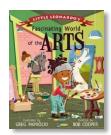
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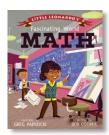
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If you have young readers who are interested in robots, robotics, coding, and artificial intelligence, here are some simple hands-on activities to get them inspired. They range from how to create code to make robots learn and perform basic tasks to building very simple robots from common household items. The activities are designed to engage both the readers' hands and minds, which helps them better understand and retain the knowledge gained from the activities.

Fun and engaging hands-on activities to excite young readers interested in robots, robotics, coding and artificial intelligence

